

HANDGUN REQUALIFICATION

(OPOTC-HG-06)

The handgun requalification program includes the following stages of fire:

1. Long-Range Sight Alignment
2. Ambidextrous One-Hand Only
3. Low Level Light
4. Protective Cover
5. Hip Position/React and Shoot/Multiple Targets
6. Shooting While Moving (Forward and Backward)
7. Shooting While Moving (Right to Left and Left to Right)

Definitions for Handgun Requalification:

1. **Target:**

The OPOTA target **OR** a human shaped target with dimensions not to exceed those of the OPOTA target: (19 inches wide by 39 inches high).

2. **Scorable Area:**

Any portion of the target inside the outermost line, excluding the separation between the body and the arms.

3. **The Preferred Area:**

The central portion of the target with the maximum dimension being 11 inches wide by 36 inches high, to include the head of the target. Any round that breaks the black line of the Preferred Area is scored as a Preferred Area hit.

4. **Mode of Carry --- (Any one of the following):**

- **Secured in the Holster:** The handgun is holstered and all the retention devices are engaged.
- **Holster Ready:** The handgun is holstered and the officer's hand is on the grip, with the retention devices disengaged.
- **Carry Ready:** The handgun is out of the holster and in the officer's hand.

5. **Shooting Position --- (Standing/Alternate):**

Most stages are shot from the standing position. An Alternate Shooting Position may include either kneeling on one or both knees or crouching.

6. **Cover/Concealment:**

An actual or simulated barrier which conceals or protects an officer's position.

7. **Ammunition:**

The ammunition used should be duty loads or the equivalent in power.

8. **Scoring Method:**

Full diameter holes will be counted as hits instead of points.

9. **Scoring System:**

An aggregate scoring system will be used. The total number of hits in the **preferred area** of the target must equal eighty percent (80%) of the total number of rounds shot in all events. The instructor may require a higher standard of scoring. ***If a student fails to obtain a passing score of 80%, he/she must shoot the entire Handgun Program over (this means shooting all of the stages, not just the one(s) they failed).***

10. **Minimum Rounds:**

A minimum of 60 rounds is required for semi-automatic pistol or revolver (holding six (6) rounds).

With a five (5) shot revolver adjust the stages to accommodate the capacity of the weapon. Example: adjust to ten (10) rounds, etc.

11. **Low Level Light Conditions:**

In stages that require low-level light conditions, these conditions may be simulated by the instructor through the use of a darkened face shield or goggle, such as welding goggles.

12. **Weapon Specifics:**

Some officers (i.e. all Court Officers, Probation Officers, Senior Ranking Officers), may not be carrying a semi-automatic pistol or a revolver which holds six (6) rounds as their primary weapon but may in fact be carrying a revolver which holds a lesser amount of ammunition. The revolver may be a five (5) shot and not a six (6) shot. Therefore they may not be able to meet the 60 round minimum requirements. It is acceptable to adjust the total number of rounds fired to meet the number of rounds the weapon holds (refer to "minimum rounds").

STAGE ONE HANDGUN

TITLE: LONG-RANGE SIGHT ALIGNMENT

TARGET: 1 CERTIFIED COMBAT (SEE PAGE 18)

NUMBER OF ROUNDS: 6

DISTANCE: 50 FEET

TIME LIMIT: 18 SECONDS

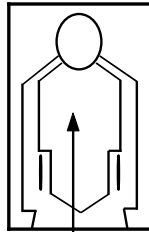
LIGHT CONDITIONS: NORMAL

MODE OF CARRY: CARRY READY

PROCEDURE:

- WITH THE HANDGUN LOADED, ASSUME THE CARRY-READY POSITION.
- ON COMMAND, FIRE 6 ROUNDS.
- SCAN AND REHOLSTER ON COMMAND.

STAGE ONE HANDGUN



OFFICER

DISTANCE: 50 FEET

STAGE TWO HANDGUN

TITLE: AMBIDEXTROUS ONE-HAND ONLY

TARGET: 1 CERTIFIED COMBAT (SEE PAGE 18)

NUMBER OF ROUNDS: 12

DISTANCE: 12 FEET

TIME LIMIT: 20 SECONDS

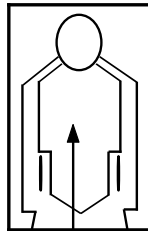
LIGHT CONDITIONS: NORMAL

MODE OF CARRY: SECURED IN THE HOLSTER

PROCEDURE:

- ON COMMAND, DRAW AND FIRE 6 ROUNDS, USING THE DOMINANT HAND ONLY.
- RELOAD AND FIRE 6 ROUNDS USING THE NON-DOMINANT HAND ONLY.
- SCAN, AND, ON COMMAND, REHOLSTER.

STAGE TWO HANDGUN



OFFICER

DISTANCE: 12 FEET

STAGE THREE HANDGUN

TITLE: LOW LEVEL LIGHT

TARGET: 1 CERTIFIED COMBAT (SEE PAGE 18)

NUMBER OF ROUNDS: 6

DISTANCE: 21 FEET

TIME LIMIT: 7 SECONDS FOR EACH DRAW

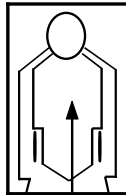
LIGHT CONDITIONS: LOW LEVEL

MODE OF CARRY: SECURED IN THE HOLSTER

PROCEDURE:

- ON COMMAND, DRAW AND FIRE 3 ROUNDS, USING A FLASHLIGHT HOLD.
- SCAN AND REHOLSTER.
- ON COMMAND, FIRE AN ADDITIONAL 3 ROUNDS, USING A FLASHLIGHT HOLD.
- SCAN AND, ON COMMAND, REHOLSTER.

STAGE THREE HANDGUN



OFFICER

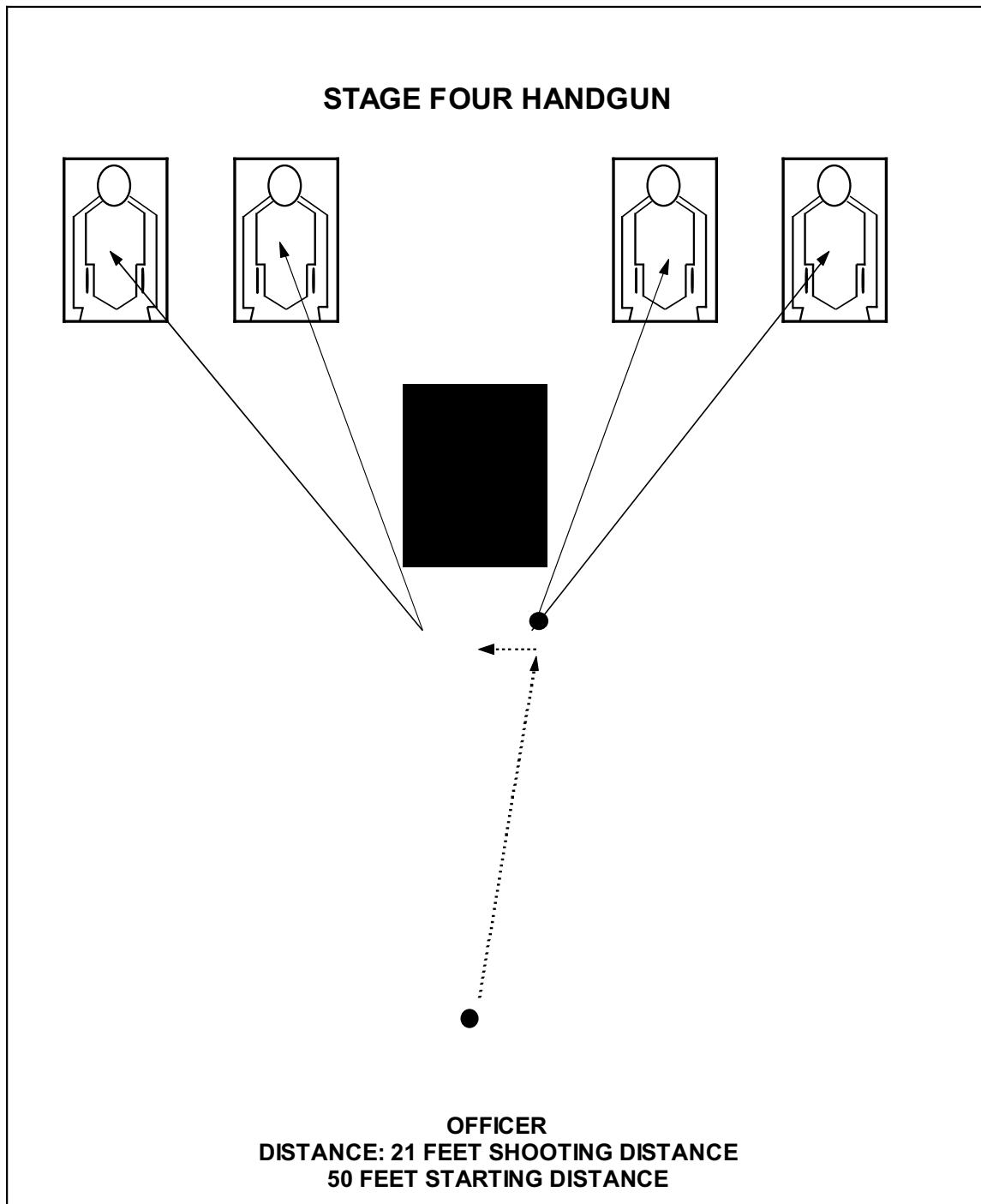
DISTANCE: 21 FEET

STAGE FOUR HANDGUN

TITLE:	PROTECTIVE COVER
TARGET:	4 CERTIFIED COMBAT (SEE PAGE 18)
NUMBER OF ROUNDS:	8
DISTANCE:	21 FEET SHOOTING DISTANCE; 50 FEET STARTING DISTANCE
TIME LIMIT:	40 SECONDS
LIGHT CONDITIONS:	NORMAL
INSTRUCTOR OPTION:	THE INSTRUCTOR MAY USE THE OPTION OF USING HALF TARGETS INSTEAD OF FULL TARGETS AS USED IN BASIC PEACE OFFICER TRAINING.
MODE OF CARRY:	SECURED IN THE HOLSTER

PROCEDURE:

- ON COMMAND, MOVE TO COVER.
- AFTER ARRIVING AT THE COVER, DRAW AND FIRE 2 ROUNDS AT THE OUTER-MOST TARGET FROM THE DOMINANT SIDE, WHILE STANDING.
- ASSUME AN ALTERNATE POSITION AND FIRE 2 ROUNDS AT THE INNER-MOST TARGET.
- PERFORM A TACTICAL RELOAD.
- MOVE TO THE NON-DOMINANT SIDE AND REPEAT THE SEQUENCE.
- SCAN AND, ON COMMAND, REHOLSTER.



STAGE FIVE HANDGUN

TITLE: HIP POSITION/REACT AND SHOOT/ MULTIPLE TARGETS

TARGET: 3 CERTIFIED COMBAT (SEE PAGE 18)

NUMBER OF ROUNDS: 12

DISTANCE: 5 FEET TO 21 FEET

TIME LIMIT: 15 SECONDS

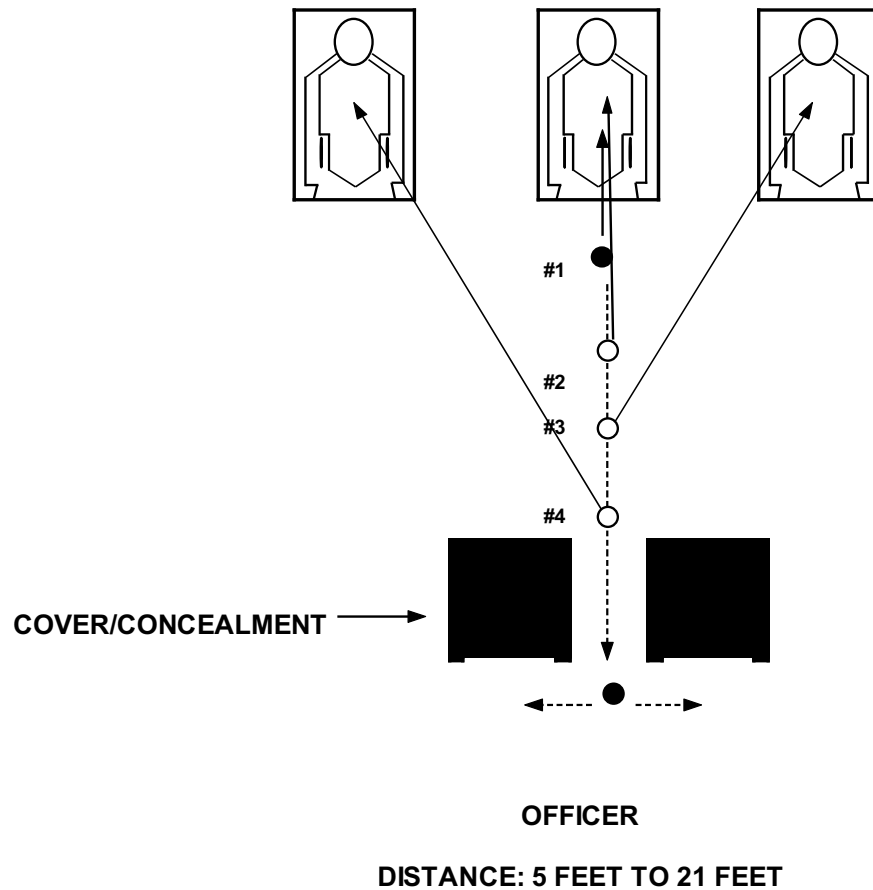
LIGHT CONDITIONS: NORMAL

MODE OF CARRY: SECURED IN THE HOLSTER

PROCEDURE:

- ON COMMAND, DRAW AND FIRE 3 ROUNDS FROM THE HIP POSITION AT THE CENTER TARGET.
- WHILE MOVING BACKWARD AND CREATING DISTANCE, FIRE 3 MORE ROUNDS AT THE CENTER TARGET FROM A TWO-HANDED SHOOTING POSITION.
- RELOAD, IF NECESSARY, THEN ENGAGE TARGETS TO THE LEFT AND RIGHT FOR 3 ROUNDS EACH AS YOU CONTINUE TO CREATE DISTANCE AND SEEK COVER.
- RELOAD OR PERFORM A TACTICAL RELOAD.
- SCAN AND, ON COMMAND, REHOLSTER.

STAGE FIVE HANDGUN



STAGE SIX HANDGUN

TITLE: SHOOTING WHILE MOVING (FORWARD/BACKWARD)

TARGET: 2 CERTIFIED COMBAT (SEE PAGE 18)

NUMBER OF ROUNDS: 8

DISTANCE: FORWARD – FROM 40 FT. MARK TO 10 FT. MARK
BACKWARD – FROM 10 FT. MARK TO 40 FT. MARK

TIME LIMIT: 20 SECONDS

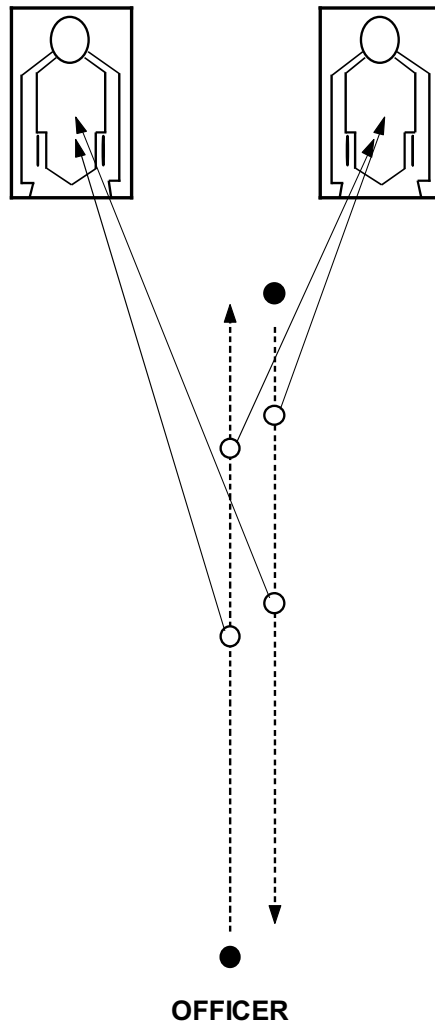
LIGHT CONDITIONS: NORMAL

MODE OF CARRY: SECURED IN THE HOLSTER

PROCEDURE:

- ON COMMAND, FROM THE 40 FT. MARK, SIMULTANEOUSLY, BEGIN MOVING TOWARD THE TARGETS, DRAW AND IDENTIFY YOURSELF AS A LAW ENFORCEMENT OFFICER.
- AT APPROXIMATELY 30 FT., BEGIN TO ENGAGE EACH TARGET WITH 2 ROUNDS PRIOR TO REACHING THE 10 FT. MARK, WHILE CONTINUING TO MOVE.
- RELOAD AND BEGIN MOVING BACKWARD TOWARD THE 40 FT. MARK, ENGAGING THE TARGETS WITH 2 ROUNDS EACH, PRIOR TO ARRIVING AT THE 40 FT. MARK.
- SCAN AND, ON COMMAND, REHOLSTER.

STAGE SIX HANDGUN



DISTANCE: FORWARD — 40 FEET TO 10 FEET
BACKWARD — 10 FEET TO 40 FEET

STAGE SEVEN HANDGUN

TITLE: SHOOTING WHILE MOVING (RIGHT TO LEFT AND LEFT TO RIGHT)

TARGET: 2 CERTIFIED COMBAT (SEE PAGE 18)

NUMBER OF ROUNDS: 8

DISTANCE: ON A LINE PARALLEL TO THE TARGETS, AT 15 FEET

TIME LIMIT: 20 SECONDS

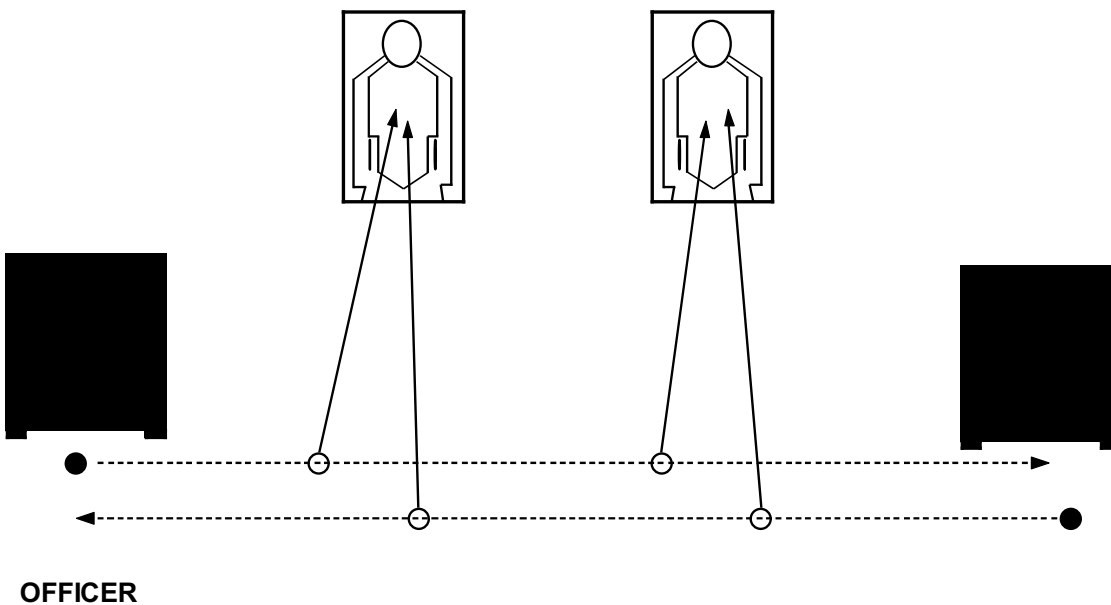
LIGHT CONDITIONS: NORMAL

MODE OF CARRY: CARRY READY

PROCEDURE:

- STARTING FROM BEHIND PROTECTIVE COVER AT THE 15 FT. MARK.
- ON COMMAND, SIMULTANEOUSLY, BEGIN MOVING LEFT TO RIGHT.
- FROM A CARRY READY POSITION, ENGAGE EACH TARGET WITH 2 ROUNDS, WHILE CONTINUING TO MOVE TO COVER.
- PERFORM A TACTICAL RELOAD.
- BEGIN MOVING RIGHT TO LEFT AND, AGAIN, ENGAGE EACH TARGET WITH 2 ROUNDS WHILE MOVING TO PROTECTIVE COVER.
- SCAN AND, ON COMMAND, REHOLSTER.

STAGE SEVEN HANDGUN



DISTANCE: ON A LINE PARALLEL TO THE TARGETS AT 15 FEET